

Tournament Rules and Guidelines for
The East Tennessee Autumn Classic Soccer Tournament

This tournament will be conducted under the established guidelines of *AYSO*, unless otherwise as noted below. We believe in, and shall support, to the very best of our abilities, the philosophies of Everyone Plays, Good Sportsmanship, and Positive Coaching. We encourage each of you, as players, coaches, and fans, to make this a fun tournament for all involved!!

1. Age Divisions for this tournament will be: Boys- Div. 19U-10U. Girl's -Div. *19U-10U, 8U Coed*.
2. The latest FIFA laws will apply for this tournament with consideration for modification made by AYSO National, and the rules adopted for this tournament, as adopted by the East TN Autumn Classic Tournament.
3. **No protest will be allowed.**
4. Each team will be supplied with AYSO lineup/game cards when the confirmation packet is mailed.
5. The number of players on **the Rosters** will be: Divisions 19-14U, 18 players maximum. 12U, will be 15 players maximum. 10U a maximum of 12 players. 8U a maximum of 8 players. Teams may have more players than the above numbers **only if they played the regular season with extra players as allowed by their Area Director and AYSO National Rules and Regulations.**
6. Divisions 19U-14U will play with 11 players, includes keeper, 12U will play with 9 players, (includes keeper), and 10U will play with 7 players, (includes keeper), 8U will play with 4 field players, no keeper. A goalkeeper change will not be required during the game. **Note: All players must play at least half of every game, as noted by the scorecard. Violation will subject a team to disqualification for that game, unless due to medical or emergency reason as noted by Center Referee on scorecard.** Divisions 19U-16U will play with **free substitutions**. Substitutions can be made on each team own throw-in, and any goal kick, and any kick-off, or any stoppage of play, if allowed by the referee.
7. On the day of the tournament, and one hour **prior to the first game**, each team should bring completed line-up cards, AND Entire TEAM to the Registration tent, at the tournament site.
8. Teams must be at the game field 20 minutes prior to each game. The coach shall present a certified game card listing the name and jersey number of each player on the team. If a player will not be attending the game, his/her absence must be noted on the game card.
9. Teams will be given a five-minute grace period past the announced game time. If there are the minimum number of players to start a game present, then the game will start as scheduled. The team failing to have the required number, will forfeit the game to the opposing team by a score of 1-0.
10. **Teams will be on same sideline during the game**, and coaches (2 per team max.) will be restricted to 10 yards on each side of centerline, and 2 yards back from the touchline. No coaches, parents, players, or fans will be allowed behind either goal during matches.
11. **Any Player or Coach** that receives a Red Card will be suspended for the **game in progress** and the **next game also**. In addition, any player receiving two yellow cards in one game shall be given a Red card immediately following the second yellow card, thereby resulting in expulsion.
12. **Any player or coach using profanity, violence, or otherwise threatening behavior** shall be given an immediate Red Card, **and is subject to expulsion for all remaining games by the Tournament Director**. **Any parent or fan** exhibiting the same behavior shall be asked to leave the premises. If he/she does not, then the game may be suspended/terminated with the guilty party's team being disqualified for the game/tournament.
13. **Substitutions** for Divisions 14U-8U will occur at about the midway point of each half of each game. **All players must play at least half of every game.** Players remaining in the game should stay on the field, and only the players being substituted for should come off. The players leaving the game will stand at the centerline, with their numbers showing to the playing field. The substitutions should be made as quickly as possible, and coaches should not enter the field **REMEMBER, the game clock will be running during substitutions. Free Substitutions for 19U/16U**, on **any** goal kick, after **any** score, or on **own** substituting teams throw-in, or stoppage of play, as directed by the center Referee. Substitutes must be standing at half line before the play they wish to substitute on, wait until the substituted player reaches the sideline, and Center Referee summons the players on the field. Coaches should tell Center/Line Referee "Substitution Please" to initiate procedure.

14. If an **injury** occurs during the game. The coach shall not enter the field of play until summoned by the center referee. Teams may play short while the injured player is being treated. The injured player may re-enter the game upon acknowledgment by the center referee. The injured player may not re-enter the game if he /she has been substituted for, until the substitution break.

15. **Game Duration** will be: Div. 19U/16U ----- (2) 35-minute halves
Div. 14U ----- (2) 30-minute halves
Div. 12U/10U ----- (2) 25-minute halves
Div. 8U----- (2) 20-minute halves

16. **Game points** will be awarded for each win and tie. Points will also be deducted for yellow and red cards. The scoring will be as follows:

- 6 points for a win,**
- 3 points for a tie,**
- 1 point for a shutout victory, (providing 1 or more goals are scored)**
- 2 points deduction for a Red card. (Direct Red, or 2 Yellow cards)**
- 1 points deduction for each 2 Yellow cards. (No Reds issued)**
- 0 points for a loss,**
- 0 shut out points for forfeit victory (No Play, No shutout points)**

At the end of play on Saturday, points will be accrued to determine playoff standings for Sunday. The top two-point totals will play for the Championship, the next two-point totals for Third, and so on. In case of a needed **tiebreaker to determine these positions**, the following format will be used:

- 1. Head to head competition.**
- 2. Fewest goals given up, (all games)**
- 3. Most goals scored. (Maximum 5 goals per game.)**
- 4. Fewest Red cards**
- 5. Fewest Yellow cards**
- 6. Coin Toss**

17. A **Final Championship Game tie-breaking procedure** will follow the end of the regulation game. First, **one** overtime period. Then if still tied, Secondly, **one sudden victory overtime** period will follow, with the first team scoring a goal being declared the winner. Overtime, then sudden victory periods, if needed will be:

Divisions 19U/16U: (1) 10-minute period
Divisions 14U/12U: (1) 8-minute period
Divisions 10U/8U: (1) 6-minute period

If still tied, then a penalty kick shootout will follow, according to FIFA rules, for Div. 19U-10U. All players in the shootout must be on the field at the end of sudden death period. A special shootout for 8U will apply, if needed.

18. **Game Cancellation due to weather/field conditions** will be made by the Tournament Director. If the cancellation occurs before half-time, the game will be continued for the time remaining according to the center referees official time, at a field location and time slot as determined by the Director. If the cancellation occurs at half-time, or anytime thereafter, the score at the time of the cancellation will be the final score.

19. **Refund Policy-** See Attached Sheet- should the tournament be suspended due to weather or other unforeseen circumstances. All efforts will be made to complete the tournament during make-up dates. If the tournament cannot be completed, partial refunds may be available, after tournament expenses have been paid. Full refunds will only be made to teams not accepted in the tournament.